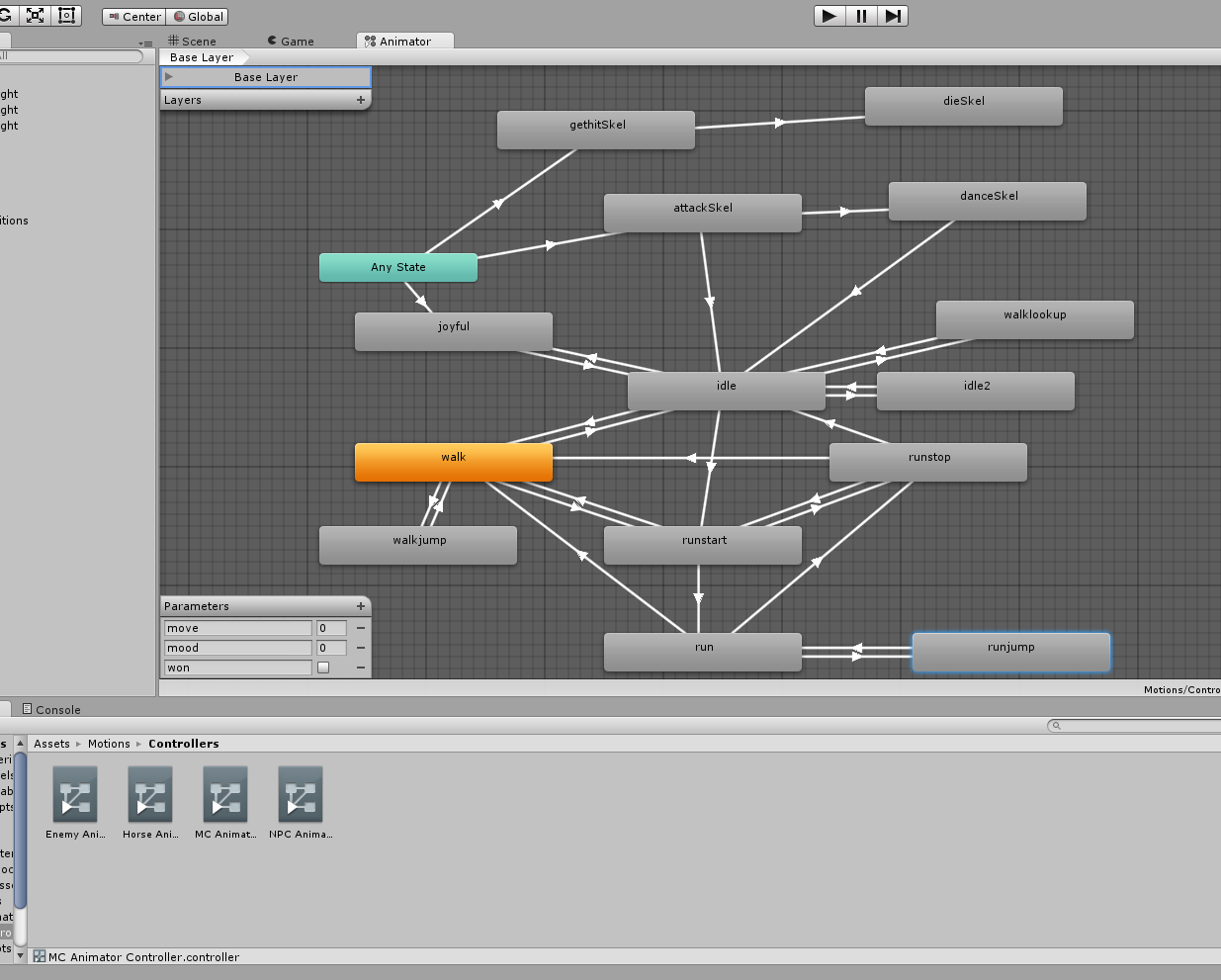
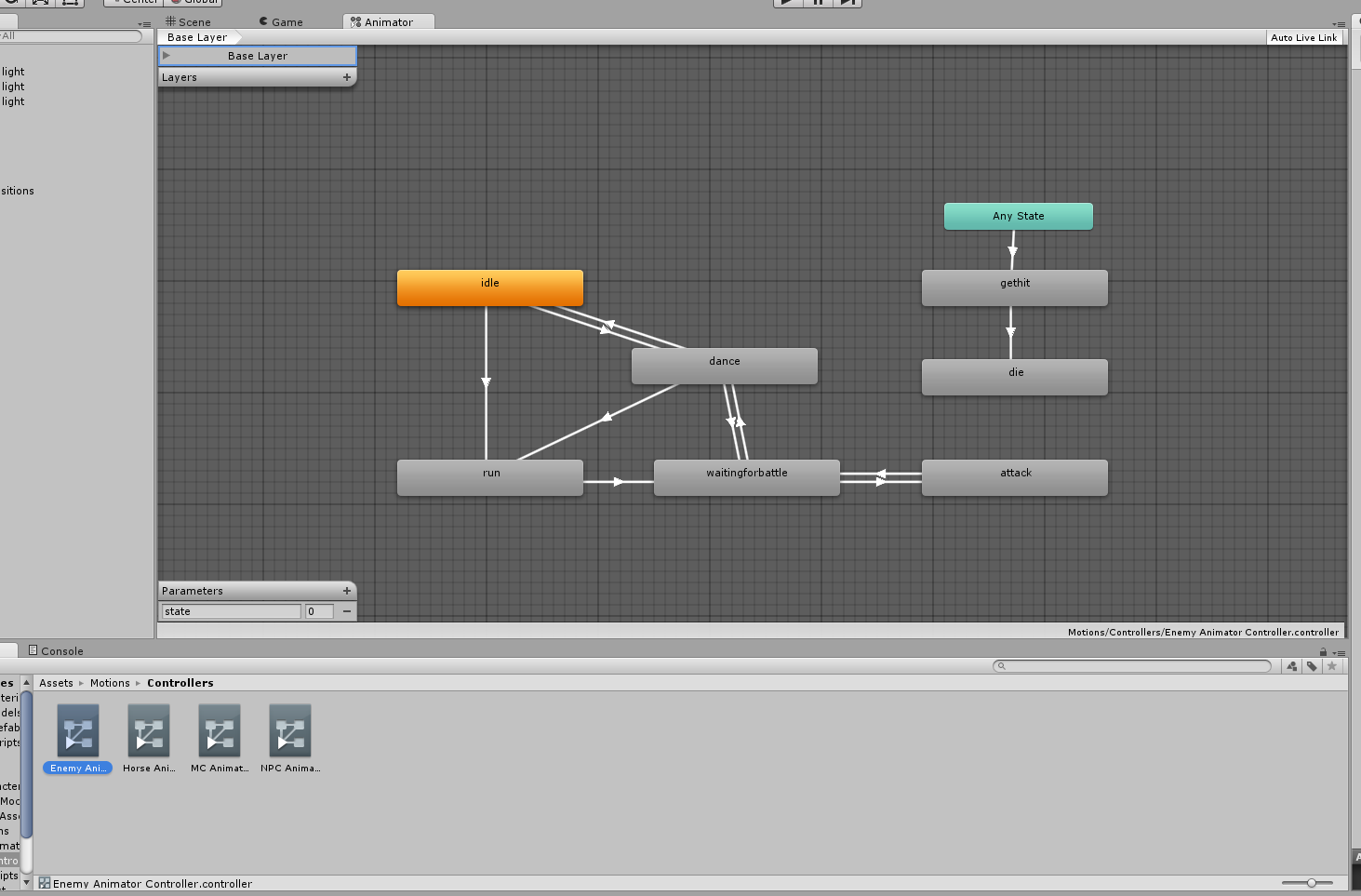
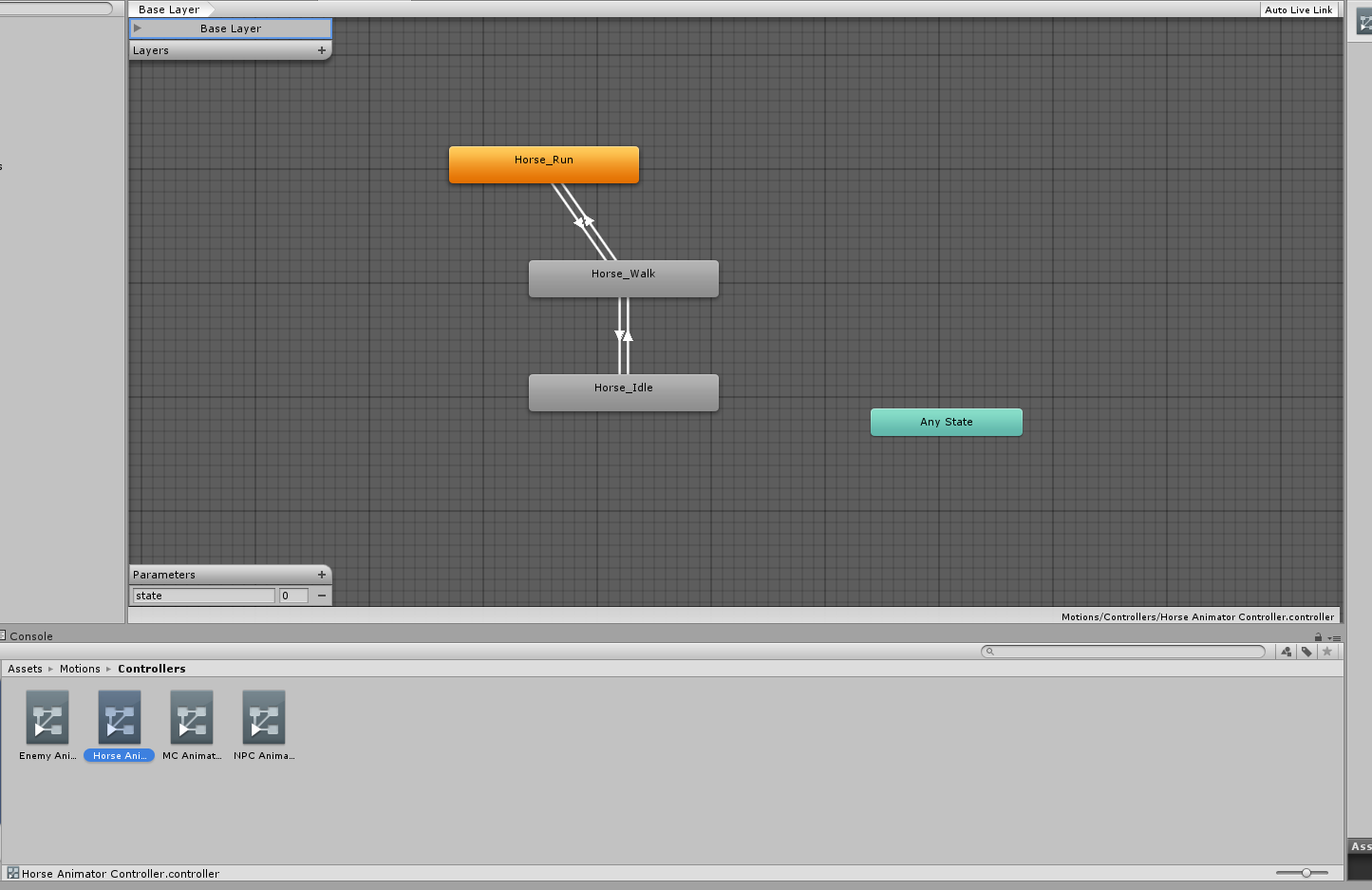
Main character



Enemy

HorseNon playable characters